

Bio Terror Bible

EXPOSING THE COMING BIO-TERROR PANDEMIC

BIOTERRORBIBLE.COM: The game "Pandemic: On The Brink" is another clear indication that a bio-terror generated pandemic is on its way. Based on the concept of "mutation" in the game, it is possible that we could see the [mutation scapegoat](#) transpire in reality.

Title: Pandemic: On The Brink

Date: 2012

Source: [Wikipedia](#)

Abstract: In 2009 the first official expansion to the game - Pandemic: On The Brink was released. This expansion features several new roles, rules variants for a fifth player, new Special Event cards and new challenges for the players.

Pandemic is based on the premise that four [diseases](#) have broken out in the world, each threatening to wipe out a region. The game accommodates 2 to 4 players, (five with the expansion pack) each playing one of five possible specialists: ([dispatcher](#), [medic](#), [scientist](#), [researcher](#) or [operations expert](#)). The game is unlike most boardgames as the gameplay is cooperative, rather than competitive. Through the combined effort of all the players, the goal is to discover all four cures before any of several game-losing conditions are reached.

An expansion, "Pandemic: On the Brink" (co-designed by Matt Leacock and [Tom Lehmann](#)) adds several new roles and special events, and rules adjustments to allow a fifth player. In addition, several rules expansions are included, referred to as "challenge kits".

The challenges include fifth disease - Mutation, which should be cured or not present at the game board when the players score for victory. Another challenge is the Virulent Strain, which makes one disease particularly deadly, replacing standard Epidemic cards with new ones.

Each such card represents a special nasty effect, that this particular epidemic has on the game play.

There are 8 Role Cards in this expansion, including a revised Operation Expert card and a Bio-Terrorist card which puts one player against the rest of the team ([Wikipedia, 2012](#)).